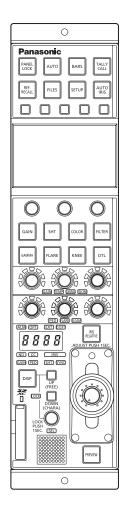
Operating Guide

Remote Operation Panel

Model No.

Read this document when using the AK-HRP1015G Remote Operation Panel in conjunction with a VARICAM LT.



For details of operating Remote Operation Panel AK-HRP1015G, please visit the Panasonic website (https://pro-av.panasonic.net/manual/en/index. html), and refer to the Operating Instructions (HTML or PDF).

Panasonic



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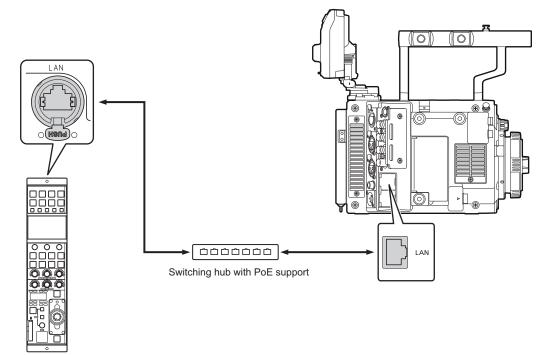
Connecting the unit to VARICAM LT cameras

NOTE NOTE

• The descriptions in this document assume that the system version of the unit is V2.00-00-0.00 or later. Make sure that the system version of the VARICAM LT used in conjunction with the unit is V27.97-00-0.00 or later.

System block diagram

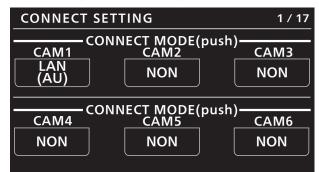
This is the configuration for connecting one VARICAMLT and one remote operation panel.



• To connect with a VARICAMLT, you need to configure the settings for connecting with the remote operation panel on the VARICAMLT. For the setting procedure, see the operating guide of the VARICAMLT.

Connections

• Set the connection setting to "LAN(AU)" in the [CONNECT SETTING] menu.



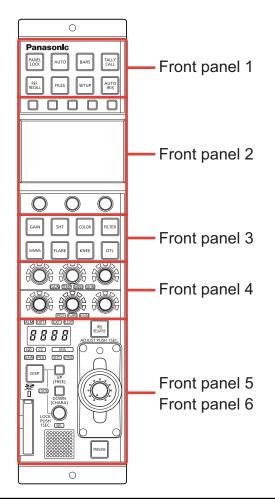
- To connect with a VARICAMLT, you need change the user authentication settings. Use ROP Setup Software to configure the user authentication settings. Select the [UserAuth.] tab in ROP Setup Software and then configure the settings. For the operating procedure, see "Setting user authentication [UserAuth.]" in "ROP Setup Software" of the operating instructions of AK-HRP1015G. For the user name and password required for authentication, follow the settings on the VARICAMLT.
- When connecting, observe the following points. Connect the <LAN> connector on this unit to the <LAN> connector on the VARICAM LT using a LAN cable (sold separately). This unit can be powered using PoE. Use a switching hub with PoE support. Use a straight cable (category 5e or higher; up to 100 m (328.0 ft) in length) for the LAN cable (STP).
- For details on switching hubs that have been verified to support PoE, consult with your dealer.

Compatible functions list

When the unit is used in conjunction with a VARICAM LT, some of the unit's button, dial, and other control functions will be limited or disabled. Be sure to refer to the following table.

NOTE NOTE

• The descriptions in this document assume that the system version of the unit is V2.00-00-0.00 or later. Make sure that the system version of the VARICAM LT used in conjunction with the unit is V27.97-00-0.00 or later.



No.	Part name	✓ : Enabled ×: Disabled	Remarks
	[PANEL LOCK] button	✓	
	[AUTO] button	1	Operates only auto white balance and auto black balance.
	[BARS] button	1	Only the ON/OFF for the color bar signal output will function.
Front panel 1	[TALLY/CALL] lamp/button	✓	
	[REF. RECALL] button	×	
	[FILES] button	1	Starts or stops recording when pressed and held down.
	[SETUP] button	1	
	[AUTO IRIS] button	1	
	Function buttons	✓	
Front panel 2	LCD panel	1	
	Menu operation dials	1	

		✓ : Enabled	
No.	Part name	×: Disabled	Remarks
	[GAIN] button	1	When this is ON, the [WHITE] menu appears on the LCD panel.
	[SHT] button	1	When this is ON, the [SHUTTER SPEED] menu appears on the LCD panel.
	[COLOR] button	1	The menus will switch with each press of the button. [CHROMA] > [LINEAR MATRIX] > [COLOR CORRECTION] > menu off (status screen)
	[FILTER] button	1	When this is ON, the [FILTER] menu appears on the LCD panel.
Front panel 3	[GAMMA] button	1	The menus will switch with each press of the button. [GAMMA] > [BLACK GAMMA] > menu off (status screen)
	[FLARE] button	×	
	[KNEE] button	1	The menus will switch with each press of the button. [KNEE] > [WHITE CLIP] > menu off (status screen)
	[DTL] button	1	The menus will switch with each press of the button. [DETAIL] > [SKIN DETAIL] > menu off (status screen)
Front panel 4	[GAIN], [TEMP], [GAMMA], [SKIN] adjustment block		When [GAIN] is lit: [R GAIN] is adjusted with the red (R) adjustment dial. [G GAIN] is adjusted with the green (G) adjustment dial. [B GAIN] is adjusted with the blue (B) adjustment dial. When [TEMP] is lit: [COLOR TEMP] is adjusted with the green (G) adjustment dial. When [GAMMA] is lit: [R GAMMA] is adjusted with the red (R) adjustment dial. [GAMMA MASTER] is adjusted with the green (G) adjustment dial. [B GAMMA] is adjusted with the blue (B) adjustment dial. When [SKIN] is lit: [Q PHASE] is adjusted with the red (R) adjustment dial. [I CENTER] is adjusted with the green (G) adjustment dial.
	[PED], [FLARE], [B.GAM] adjustment block	1	When [PED] is lit: [R PED] is adjusted with the red (R) adjustment dial. [G PED] is adjusted with the green (G) adjustment dial. [B PED] is adjusted with the blue (B) adjustment dial. When [B.GAM] is lit: [BLACK GAMMA R] is adjusted with the red (R) adjustment dial. [BLACK GAMMA MASTER] is adjusted with the green (G) adjustment dial. [BLACK GAMMA B] is adjusted with the blue (B) adjustment dial. [FLARE] adjustment is disabled.

	Part name	✓ : Enabled	_
No.		×: Disabled	Remarks
	[ALM] indicator	1	
	[OPT] indicator	×	
	[EXT] indicator	×	
	[D.EXT] indicator	×	
	Adjustment value display	1	The adjustment value of the CC filter is not displayed.
	[ND] indicator	1	
	[CC] indicator	×	
	[IRIS] indicator	1	
Front panel 5	[GAIN] indicator	<i>✓</i>	
	[PED] indicator	<i>√</i>	
	[SHT] indicator	1	
	[SYNC] indicator	×	
	[DISP] button	1	
	[UP (FREE)] button	1	
	[DOWN (CHARA)] button	1	
	[LOCK] indicator	1	
	[SEL] dial	1	
	Memory card slot	1	
	Memory card access indicator	1	
	Camera number/tally display	1	Only camera numbers are displayed.
Front panel 6	[IRIS RELATIVE] button	<i>✓</i>	
	Torque adjustment screw		
	IRIS lever	<i>✓</i>	
	Masterpedestal dial	1	
	[PREVIEW] button	×	

ROP menu (when VARICAM LT is connected)

ROP menu list

When a VARICAM LT is connected, the ROP menu will be as follows.

NOTE

• The descriptions in this document assume that the system version of the unit is V2.00-00-0.00 or later. Make sure that the system version of the VARICAM LT used in conjunction with the unit is V27.97-00-0.00 or later.

For details on menu operations, refer to the following sections in the operating instructions.

- "Displaying menus"
- "Basic menu operations"

	CDL	➡ "CDL" (see page 15)	
		CDL (see page 15)	
	VFRSW	➡ "VFR SW" (see page 15)	
	BLACK GAMMA	"BLACK GAMMA" (see page 15)	
	KNEE	➡ "KNEE" (see page 15)	
	WHITE CLIP		
01 PAINT SWITCH	DTL	➡ "DTL" (see page 15)	
UT PAINT SWITCH	SKINDTL	➡ "SKIN DTL" (see page 15)	
	MATRIX	➡ "MATRIX" (see page 15)	
	LINEAR MATRIX	◆ "LINEAR MATRIX" (see page 15)	
	COLOR CORRECT		
	AUDIO MONI CH	→ "AUDIO MONI CH" (see page 15)	
	SDI OUT DTL SW		
	MODE		
02 SHUTTER SPEED	VALUE		
	SW		
03 FILTER	ND	➡ "ND" (see page 17)	

	MAIN	➡ "MAIN" (see page 18)	
	GRADING	➡ "GRADING" (see page 18)	
	PROXY	 	
	SDI OUT1	➡ "SDI OUT1" (see page 18)	
	SDI OUT2	"SDI OUT2" (see page 18)	
	VFSDI		
	3DLUT		
	CDL		
	SLOPE R	→ "SLOPE R" (see page 18)	
	SLOPE G	 SLOPE R (see page 16) *SLOPE G" (see page 19) 	
04 COLOR SETTING	SLOPE B	 SLOPE B" (see page 19) 	
04 COLONGETTING	OFFSETR	 → "OFFSET R" (see page 19) 	
	OFFSETG	 → "OFFSET G" (see page 19) 	
	OFFSETB	 → "OFFSET B" (see page 19) 	
	POWERR	"POWER R" (see page 19)	
	POWERG	→ "POWER R" (see page 19)	
	POWERB	"POWER B" (see page 19)	
	SAT	→ "SAT" (see page 19)	
	DTL SW		
	DTL CORING	 "DTL SW" (see page 19) "DTL CORING" (see page 19) 	
	DTL LEVEL	"DTL LEVEL" (see page 19)	
05 FPS	VFR SW	 "VFR SW" (see page 20) "VALUE(fps)" (see page 20) 	
	VALUE(fps)		
	GAIN R GAIN G	 	
06 WHITE	GAINB		
U6 WHITE	VALUE	"VALUE" (see page 21) " "ANND OFFORT" (see page 21)	
	AWB OFFSET	"AWB OFFSET" (see page 21) "SUCKI SS MULTE" (see page 24)	
	SHCKLSS WHITE	*SHCKLSS WHITE" (see page 21)	
	AWB(push)		
	PEDR		
	PEDG		
07 BLACK	PEDB	"PED B" (see page 22)	
	ABB OFFSET	→ "ABB OFFSET" (see page 22)	
	ABB(push)		
08 NR	ISO800		
	ISO5000	➡ "ISO5000" (see page 23)	
	MODE		
	ISO SELECT	→ "ISO SELECT" (see page 24)	
	ISO NATIVE		
	ISO 800		
09 EI	ISO 5000		
	GAIN MODE		
	GAIN SELECT		
	GAIN OFFSET	➡ "GAIN OFFSET" (see page 24)	
	G.OFFSET LEVEL	➡ "G.OFFSET LEVEL" (see page 24)	
10 CHROMA	LEVEL	"LEVEL" (see page 25)	
	PHASE	"PHASE" (see page 25)	

	GAMMA R	➡ "GAMMA R" (see page 26)	
	GAMMA MASTER	➡ "GAMMA MASTER" (see page 26)	
11 GAMMA	GAMMA B	➡ "GAMMA B" (see page 26)	
	GAMMA SELECT	➡ "GAMMA SELECT" (see page 26)	
	BLACK GAMMA R	➡ "BLACK GAMMA R" (see page 27)	
	BLACK GAMMA MASTER	"BLACK GAMMA MASTER" (see page 27)	
12 BLACK GAMMA	BLACK GAMMA B	➡ "BLACK GAMMA B" (see page 27)	
	B.GAMMA SW		
	POINT %		
	SLOPE		
13 KNEE	MODE		
	SW		
	LEVEL %	➡ "LEVEL %" (see page 29)	
14 WHITE CLIP	SW	→ "SW" (see page 29)	
	CORING		
	MASTERLEVEL	➡ "MASTER LEVEL" (see page 30)	
15 DETAIL	FRQ	➡ "FRQ" (see page 30)	
	SW	→ "SW" (see page 30)	
	TABLE SELECT	➡ "TABLE SELECT" (see page 31)	
	SKIN GET	➡ "SKIN GET" (see page 31)	
	ZEBRA SW	➡ "ZEBRA SW" (see page 31)	
	EFFECTLEVEL	"EFFECT LEVEL" (see page 31)	
16 SKIN DETAIL	DETECT TABLE	"DETECT TABLE" (see page 31)	
TO SKINDE TAIL	ICENTER	➡ "I CENTER" (see page 31)	
	I WIDTH	➡ "I WIDTH" (see page 31)	
	Q WIDTH	➡ "Q WIDTH" (see page 31)	
	Q PHASE	➡ "Q PHASE" (see page 31)	
	SW	➡ "SW" (see page 31)	
	MATRIX(R-G)P	"MATRIX(R-G) P" (see page 34)	
	MATRIX(R-G)N	"MATRIX(R-G) N" (see page 34)	
	MATRIX(R-B)P	"MATRIX(R-B) P" (see page 34)	
	MATRIX(R-B) N	"MATRIX(R-B) N" (see page 34)	
	MATRIX(G-R)P	"MATRIX(G-R) P" (see page 34)	
	MATRIX(G-R) N	"MATRIX(G-R) N" (see page 34)	
17 LINEAR MATRIX	MATRIX(G-B)P	"MATRIX(G-B) P" (see page 34)	
	MATRIX(G-B)N	➡ "MATRIX(G-B) N" (see page 34)	
	MATRIX(B-R) P	"MATRIX(B-R) P" (see page 34)	
	MATRIX(B-R) N	"MATRIX(B-R) N" (see page 34)	
	MATRIX(B-G)P	➡ "MATRIX(B-G) P" (see page 34)	
	MATRIX(B-G)N	➡ "MATRIX(B-G) N" (see page 34)	
	SW	➡ "SW" (see page 34)	

	COLOR CORRECT		
	SAT	→ "SAT" (see page 37)	
	PHASE		
	SATR	→ "SAT R" (see page 37)	
	PHASE R	➡ "PHASE R" (see page 37)	
	SAT P1	➡ "SAT P1" (see page 37)	
	PHASE P1		
	SAT P2		
	PHASE P2	"PHASE P2" (see page 37)	
	SAT P3	➡ "SAT P3" (see page 37)	
	PHASE P3	➡ "PHASE P3" (see page 37)	
	SATYI	→ "SAT YI" (see page 37)	
	PHASE YI		
	SAT P4		
	PHASE P4		
	SAT P5	→ "SAT P5" (see page 37)	
	PHASE P5	◆ "PHASE P5" (see page 37)	
	SAT P6	→ "SAT P6" (see page 37)	
	PHASE P6	◆ "PHASE P6" (see page 37)	
	SAT G		
18 COLOR CORRECTION	PHASE G		
	SAT P7	◆ "SAT P7" (see page 38)	
	PHASE P7		
	SAT P8	◆ "SAT P8" (see page 38)	
	PHASE P8		
	SAT P9	➡ "SAT P9" (see page 38)	
	PHASE P9		
	SAT Cy		
	PHASE Cy		
	SAT P10	➡ "SAT P10" (see page 38)	
	PHASE P10		
	SAT P11	➡ "SAT P11" (see page 38)	
	PHASE P11		
	SAT P12	➡ "SAT P12" (see page 38)	
	PHASE P12		
	SATB	➡ "SAT B" (see page 38)	
	PHASE B	➡ "PHASE B" (see page 38)	
	SAT P13	→ "SAT P13" (see page 38)	
	PHASE P13	"PHASE P13" (see page 38)	
	SAT P14	→ "SAT P14" (see page 38)	
	PHASE P14	"PHASE P14" (see page 38)	

	SAT P15		
	PHASE P15	 → "PHASE P15" (see page 38) 	
	SAT Mg	 → "SAT Mg" (see page 38) 	
	PHASE Mg	 PHASE Mg" (see page 38) 	
	SATP16	 FIASE Mg (see page 38) * "SAT P16" (see page 38) 	
18 COLOR CORRECTION	PHASE P16	 * "PHASE P16" (see page 38) 	
TO COLOR CONTRECTION	SAT P17	 * "SAT P17" (see page 38) 	
	PHASE P17	→ "PHASE P17" (see page 38)	
	SATP18	→ "SAT P18" (see page 38)	
	PHASE P18	 "SAT P18" (see page 38) "PHASE P18" (see page 38) 	
	COLOR CORRECT	 COLOR CORRECT" (see page 38) 	
	CONNECT TYPE	→ "CONNECT TYPE" (see page 41)	
	A.IRIS TYPE	 * "A.IRIS TYPE" (see page 41) 	
	A.IRIS SPEED		
	A.IRIS WINDOW	 * "A.IRIS SPEED" (see page 41) * "A.IRIS WINDOW" (see page 41) 	
19 LENS SETTING	A.IRIS WINDOW	 → "A.IRIS PEAK/AVE" (see page 41) 	
	A.IRIS LEVEL	 A.IRIS FEANAVE (see page 41) * "A.IRIS LEVEL" (see page 41) 	
	EF LENS I.MODE		
	GRIP IRIS		
	LEVEL CH1		
	LEVEL CH2	 "LEVEL CH2" (see page 42) "LEVEL CH3" (see page 42) 	
	LEVEL CH3		
	LEVEL CH4		
	VOL CH1	◆ "VOL CH1" (see page 42)	
20 AUDIO LEVEL	VOL CH2	 "VOL CH2" (see page 42) "VOL CH3" (see page 42) 	
	VOL CH3		
	VOL CH4		
	LIMITER CH1	"LIMITER CH1" (see page 42)	
	LIMITER CH2		
	LIMITER CH3	"LIMITER CH3" (see page 42)	
	LIMITER CH4	*LIMITER CH4" (see page 42)	
	MONITOR CH	→ "MONITOR CH" (see page 43)	
21 AUDIO OUTPUT	MONITOR SEL	➡ "MONITOR SEL" (see page 43)	
	MONITOR DELAY	★ "MONITOR DELAY" (see page 43)	
	MONITOR VOL	*MONITOR VOL" (see page 43)	
	SENSE	Refer to the following section in the operating instructions. → "29 IRIS RELATIVE"	
22 IRIS RELATIVE	COARSE		
	RELATIVE		
	FORMAT	◆ "FORMAT" (see page 45)	
23 SYSTEM CAM	CAMFAN	◆ "CAM FAN" (see page 45)	
	TALLY CONTROL	◆ "TALLY CONTROL" (see page 45)	
		*TALLY INPUT" (see page 45)	
	MENU ON/OFF	*MENU ON/OFF" (see page 46)	
24 CAMERA MENU CONTROL	CURSOR/PARAMETER	*CURSOR/PARAMETER" (see page 46)	
	EXECUTE	"EXECUTE" (see page 46)	

ROP menu (when VARICAM LT is connected)

	IRIS LEV MOD	Refer to the following section in the operating instructions.
	M.PED CONT	→ "37 ROP SETTING"
	LOCK SELECT	
	AUTO BUTTON	
	G/M PED VOL	
	FREE+LOCK	
	CAMSEL	
	DTL BUTTON	
	SKINVOL	
	LCD BRIGHT	
	PANEL BRIGHT	
	B.GAMMA VOL	
	BUZZER	
	PERIOD	
	CYCLE	
25 ROP SETTING	STD POSITION M.GAIN	
	STD POSITION VAR	
	STD POSITION ND	
	STD POSITION CC	
	IRIS PRIORITY	
	ROP DATA SAVE	
	ROP DATA LOAD	
	SD CARD FORMAT	
	INITIAL with NW	
	INITIAL	
	UPGRADE	
	IRIS CALIBRATION TOP	
	IRIS CALIBRATION BOTTOM	
	SYSTEMVERSION	
	SOFT VERSION	
	FPGA VERSION	
	CONNECT MODE(push) CAM1	"CONNECT MODE(push) CAM1" (see page 48)
26 CONNECT SETTING	CONNECT MODE(push) CAM2 to CAM99	"CONNECT MODE(push) CAM2 to CAM99" (see page 48)

	IP ADDRESS 1	Refer to the following section in the operating instructions.
	IP ADDRESS 2	➡ "39 ROP IP SETTING"
	IP ADDRESS 3	
	IP ADDRESS 4	
	IP ADDRESS PORT	
	IP ADDRESS UPLOAD	
	SUBNET MASK 1	
27 ROP IP SETTING	SUBNET MASK 2	
	SUBNET MASK 3	
	SUBNET MASK 4	
	SUBNET MASK UPLOAD	
	DEFAULT GATEWAY	
	DEFAULT GATEWAY UPLOAD	
	MACADDRESS	
	CAM1 to CAM99 IP ADDRESS	Refer to the following section in the operating instructions.
28 CAMERA IP SETTING	CAM1 to CAM99 PORT	
	CAM1 to CAM99 INF UPLOAD	
	SWITCHER IP ADDRESS	Refer to the following section in the "Linking the Unit to the AV-
	SWITCHER UDP PORT	HS6000". ➡ "47 SWITCHER LINK"
	INFO UPLOAD	
29 SWITCHER LINK	SWITCHERLINK	
29 SWITCHER LINK	TALLY RECEIVE	
	PREVIEW	
	TALLY ACTION MATERIAL	
	TALLY ACTION CAM No.	
	RECEIVE PORT	Refer to the following section in the Operating Instructions.
30 AW CONTROLLER LINK	INFO UPLOAD	★ "47 AW CONTROLLER LINK"
	AW CONT LINK	

01 PAINT SWITCH

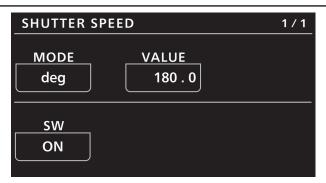
PAINT SWIT	СН	1 / 2
CDL OFF	VFR_SW OFF	BLACK GAMMA OFF
KNEE OFF	WHITE CLIP OFF	DTL OFF
PAINT SWIT	СН	2 / 2
SKIN DTL OFF	MATRIX OFF	LINEAR MATRIX OFF
COLOR CORRECT OFF	AUDIO MONI CH	SDI OUT DTL SW

1/2

J

Item	Setting details
CDL	Enables or disables the grading function of [CDL].
VFR SW	Enables or disables the variable frame rate function.
BLACK GAMMA	Enables or disables the black gamma function.
KNEE	Enables or disables knee operation.
WHITE CLIP	Enables or disables the white clip function.
DTL	Enables or disables the detail function of scene files.
SKIN DTL	Enables or disables the skin tone detail function.
MATRIX	Enables or disables the matrix function.
LINEAR MATRIX	Enables or disables the linear matrix function.
COLOR CORRECT	Enables or disables the color correction function.
AUDIO MONI CH	Sets the channel of the audio to be output from the <phones> terminal.</phones>
SDI OUT DTL SW	Enables or disables the detail function of [COLOR SETTING].

02 SHUTTER SPEED



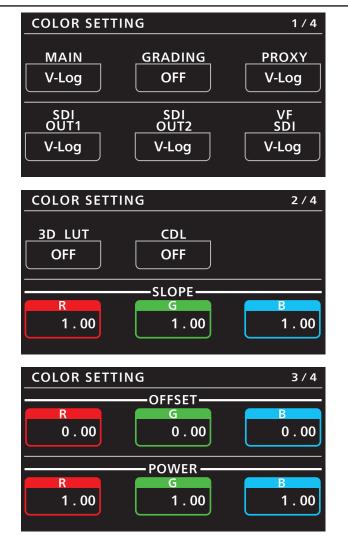
Item	Setting details
MODE	Determines the shutter setting unit.
VALUE	Sets the shutter speed with the unit selected in [MODE].
SW	Enables or disables the shutter function.

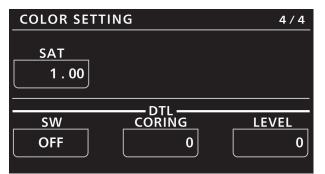
03 FILTER

FILTER	1 / 1
ND CLR	

Item	Setting details				
ND	Displays the optical filter transmittance.				

04 COLOR SETTING





Item	Setting details
MAIN	Sets the colors of videos (entire camera system) recorded in the main recorder.
GRADING	Sets whether to perform the grading process.
PROXY	Sets the color of video recorded as proxy.
SDI OUT1	Sets the image output from the <sdi 1="" out=""> terminal of the camera unit.</sdi>
SDI OUT2	Sets the image output from the <sdi 2="" out=""> terminal of the camera unit.</sdi>
VF SDI	Sets the image output from the <vf sdi=""> terminal. Selectable items vary depending on the [MAIN] setting.</vf>
3D LUT	Sets the grading process method when [GRADING] is set to "INTRNL" or "E.APP".
CDL	Sets the grading process method when [GRADING] is set to "INTRNL" or "E.APP".
SLOPE R	Adjusts [Red] of [COLOR] > [CDL] > [Slope] of the VARICAM control panel when [GRADING] is set to "INTRNL".

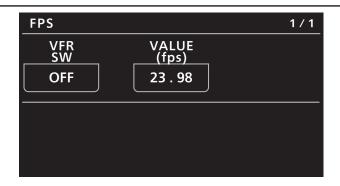
Item	Setting details
SLOPE G	Adjusts [Green] of [COLOR] > [CDL] > [Slope] of the VARICAM control panel when [GRADING] is set to "INTRNL".
SLOPE B	Adjusts [Blue] of [COLOR] > [CDL] > [Slope] of the VARICAM control panel when [GRADING] is set to "INTRNL".
OFFSET R	Adjusts [Red] of [COLOR] > [CDL] > [Offset] of the VARICAM control panel when [GRADING] is set to "INTRNL".
OFFSET G	Adjusts [Green] of [COLOR] > [CDL] > [Offset] of the VARICAM control panel when [GRADING] is set to "INTRNL".
OFFSET B	Adjusts [Blue] of [COLOR] > [CDL] > [Offset] of the VARICAM control panel when [GRADING] is set to "INTRNL".
POWER R	Adjusts [Red] of [COLOR] > [CDL] > [Power] of the VARICAM control panel when [GRADING] is set to "INTRNL".
POWER G	Adjusts [Green] of [COLOR] > [CDL] > [Power] of the VARICAM control panel when [GRADING] is set to "INTRNL".
POWER B	Adjusts [Blue] of [COLOR] > [CDL] > [Power] of the VARICAM control panel when [GRADING] is set to "INTRNL".
SAT	Adjusts [COLOR] > [CDL] > [Saturation] of the VARICAM control panel when [GRADING] is set to "INTRNL".
DTL SW	Enables or disables the detail function.
DTL CORING	Sets the coring amount for the detail signal.
DTL LEVEL	Sets the effect level for the detail signal.

Some menus cannot be operated depending on the conditions. For the restrictions, check the following table.

				[COLO	R SETTING] >	[MAIN]			
	"V-I	_og"	"SCENE1"	"SCENE2"	"SCENE3"			"SHA	DING"
ltem	When [GRADING] is other than "SHADING"	When [GRADING] is "SHADING"				"SCENE4"	"SCENE5"	When [GAMMA SELECT] is "V-Log"	When [GAMMA SELECT] is "BC GAMMA"
MAIN	1	1	1	1	1	1	1	1	1
GRADING	1	1	×	×	×	×	×	×	×
PROXY	1	1	×	×	×	×	×	×	×
SDI OUT1	1	1	×	×	×	×	×	×	×
SDI OUT2	1	1	×	×	×	×	×	×	×
VF SDI	1	1	×	×	×	×	×	×	×
3D LUT	1	1	\times	×	×	×	×	1	×
CDL	1	×	\times	×	×	×	×	×	×
SLOPE R	1	×	×	×	×	×	×	×	×
SLOPE G	1	×	×	×	×	×	×	×	×
SLOPE B	1	×	×	×	×	×	×	×	×
OFFSET R	1	×	×	×	×	×	×	×	×
OFFSET G	1	×	×	×	×	×	×	×	×
OFFSET B	1	×	×	×	×	×	×	×	×
POWER R	1	×	×	×	×	×	×	×	×
POWER G	1	×	×	×	×	×	×	×	×
POWER B	1	×	×	×	×	×	×	×	×
SAT	1	×	×	×	×	×	×	×	×
DTL SW	×	1	×	×	×	×	×	×	×
DTL CORING	×	1	×	×	×	×	×	×	×
DTL LEVEL	×	1	×	×	×	×	×	×	×

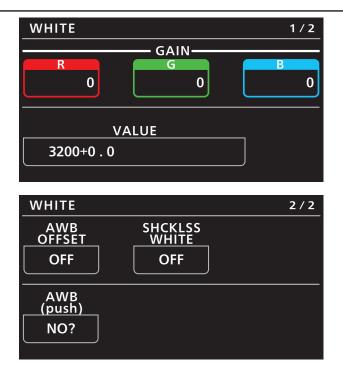
 $\boldsymbol{\checkmark}$: Operation possible, X: Operation not possible, $\boldsymbol{\bigtriangleup}$: Operation is conditional

05 FPS



Item Setting details					
VFR SW Enables or disables the variable frame rate function.					
VALUE(fps)	Selects a value from a maximum of 150 registered values.				

06 WHITE



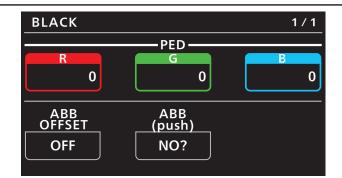
Item	Setting details
GAIN R	Adjusts the Rch gain.
GAIN G	Adjusts the Gch gain.
GAIN B	Adjusts the Bch gain.
VALUE	Selects a value from a maximum of 12 values set in the VARICAM control panel.
AWB OFFSET	Sets the Rch gain, Gch gain, and Bch gain values when the auto white balance is performed.
SHCKLSS WHITE	Sets the transition time when preset values are switched.
AWB(push)	Executes auto white balance.

Some menus cannot be operated depending on the conditions. For the restrictions, check the following table.

 $\boldsymbol{\checkmark}$: Operation possible, X: Operation not possible, $\boldsymbol{\bigtriangleup}$: Operation is conditional

ltem	[COLOR SETTING] > [MAIN]										
	"V-I	Log"	"SCENE1"	"SCENE2"	"SCENE3"	"SCENE4"	"SCENE5"	"SHADING"			
	When [GRADING] is other than "SHADING"	When [GRADING] is "SHADING"						When [GAMMA SELECT] is "V-Log"	When [GAMMA SELECT] is "BC GAMMA"		
GAIN R	×	1	1	1	1	1	1	1	1		
GAIN G	×	1	1	1	1	1	1	1	1		
GAIN B	×	1	1	1	1	1	1	1	1		
VALUE	1	1	1	1	1	1	1	1	1		
AWB OFFSET	×	×	1	1	1	1	1	1	1		
SHCKLSS WHITE	×	×	1	1	1	1	1	1	1		

07 BLACK



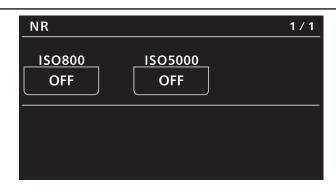
Item	Setting details
PED R	Adjusts the Rch pedestal level.
PED G	Adjusts the Gch pedestal level.
PED B	Adjusts the Bch pedestal level.
ABB OFFSET	Sets the Rch, Gch, and Bch pedestal levels when the auto black balance is adjusted.
ABB(push)	Executes auto black balance. When executing auto black balance, put the cap on the lens to keep any light from entering the image sensor.

Some menus cannot be operated depending on the conditions. For the restrictions, check the following table.

✓ : Operation possible, X: Operation not possible, △: Operation is conditional

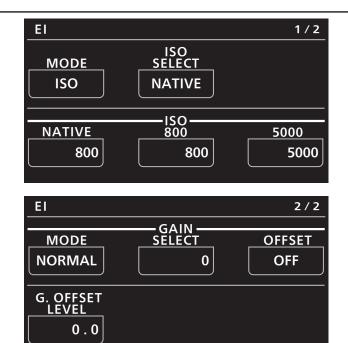
ltem	[COLOR SETTING] > [MAIN]										
	"V-Log"							"SHADING"			
	When [GRADING] is other than "SHADING"	When [GRADING] is "SHADING"	"SCENE1"	"SCENE2"	"SCENE3"	"SCENE4"	"SCENE5"	When [GAMMA SELECT] is "V-Log"	When [GAMMA SELECT] is "BC GAMMA"		
PED R	×	1	1	1	1	1	1	1	~		
PED G	×	1	1	1	1	1	1	1	1		
PED B	×	1	1	1	1	1	1	1	1		
ABB OFFSET	×	×	1	1	1	1	1	~	1		

08 NR



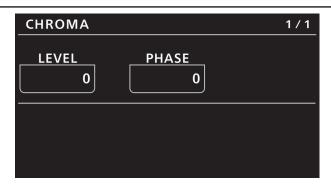
Item	Setting details						
ISO800	Switches the noise reduction effect in the range of ISO200 to ISO4000.						
ISO5000	Switches the noise reduction effect in the range of ISO5000 to ISO12800.						

09 EI



Item	Setting details
MODE	Switches the control unit of EXPOSURE INDEX.
ISO SELECT	Sets the operation when "ISO" is selected in [MODE].
ISO NATIVE	Sets the value when "NATIVE" is selected in [ISO SELECT].
ISO 800	Sets the value when "800" is selected in [ISO SELECT].
ISO 5000	Sets the value when "5000" is selected in [ISO SELECT].
GAIN MODE	Sets the operation when "dB" is selected in [MODE].
GAIN SELECT	Sets the value when "dB" is selected in [MODE].
GAIN OFFSET	Sets whether to perform fine adjustment of control when "dB" is selected in [MODE].
G.OFFSET LEVEL	Sets the level for fine adjustment.

10 CHROMA



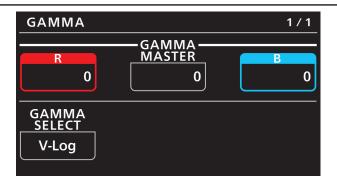
Item Setting details						
LEVEL Sets the chroma level for the PR and PB signals.						
PHASE	Finely adjusts the chroma phase for the PR and PB signals.					

Some menus cannot be operated depending on the conditions. For the restrictions, check the following table.

✓: Operation possible, X: Operation not possible,	, Δ : Operation is conditional
---	---------------------------------------

	[COLOR SETTING] > [MAIN]								
	"V-l	_og"						"SHADING"	
ltem	When [GRADING] is other than "SHADING"	When [GRADING] is "SHADING"	"SCENE1"	"SCENE2"	"SCENE3"	"SCENE4"	"SCENE5"	When [GAMMA SELECT] is "V-Log"	When [GAMMA SELECT] is "BC GAMMA"
LEVEL	×	1	1	1	1	1	1	×	1
PHASE	×	×	1	1	1	1	1	×	1

11 GAMMA

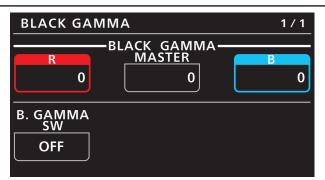


Item	Setting details					
GAMMA R	Adjusts the red gamma characteristic for the master gamma.					
GAMMA MASTER	Adjusts the gamma characteristic.					
GAMMA B	Adjusts the blue gamma characteristic for the master gamma.					
GAMMA SELECT	Selects the gamma mode.					

Some menus cannot be operated depending on the conditions. For the restrictions, check the following table. \checkmark : Operation possible, X: Operation not possible, \triangle : Operation is conditional

		[COLOR SETTING] > [MAIN]								
	"V-I	Log"			"SCENE3"			"SHA	"SHADING"	
ltem	When [GRADING] is other than "SHADING"	When [GRADING] is "SHADING"	"SCENE1"	"SCENE2"		"SCENE4"	"SCENE5"	When [GAMMA SELECT] is "V-Log"	When [GAMMA SELECT] is "BC GAMMA"	
GAMMA R	×	1	×	×	×	×	×	\times	1	
GAMMA MASTER	×	1	×	×	×	×	×	×	1	
GAMMA B	×	1	×	×	×	×	×	×	1	
GAMMA SELECT	×	×	1	1	1	1	1	1	1	

12 BLACK GAMMA



Item	Setting details					
BLACK GAMMA R	Adjusts the red gamma characteristic near black for the master gamma.					
BLACK GAMMA MASTER	MMA MASTER Adjusts the gamma characteristic near black.					
BLACK GAMMA B	Adjusts the blue gamma characteristic near black for the master gamma.					
B.GAMMA SW Enables or disables the black gamma.						

Some menus cannot be operated depending on the conditions. For the restrictions, check the following table. \checkmark : Operation possible, X: Operation not possible, \triangle : Operation is conditional

		[COLOR SETTING] > [MAIN]								
	"V-I	Log"						"SHA	DING"	
ltem	When [GRADING] is other than "SHADING"	When [GRADING] is "SHADING"	"SCENE1"	"SCENE2"	"SCENE3"	"SCENE4"	"SCENE5"	When [GAMMA SELECT] is "V-Log"	When [GAMMA SELECT] is "BC GAMMA"	
BLACK GAMMA R	×	×	×	×	×	×	×	×	~	
BLACK GAMMA MASTER	×	×	×	×	×	×	×	×	1	
BLACK GAMMA B	×	×	×	×	×	×	×	×	1	
B.GAMMA SW	×	×	×	×	×	×	×	×	1	

13 KNEE



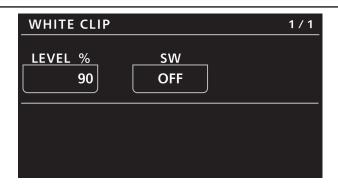
Item	Setting details			
POINT % Sets the knee point position in 1% steps.				
SLOPE	Sets the knee slope.			
MODE Sets the knee operation mode.				
SW	Enables or disables knee operation.			

Some menus cannot be operated depending on the conditions. For the restrictions, check the following table. \checkmark : Operation possible, X: Operation not possible, \triangle : Operation is conditional

		[COLOR SETTING] > [MAIN]								
	"V-I	Log"						"SHA	"SHADING"	
ltem	When [GRADING] is other than "SHADING"	When [GRADING] is "SHADING"	"SCENE1"	"SCENE2"	"SCENE3"	"SCENE4"	"SCENE5"	When [GAMMA SELECT] is "V-Log"	When [GAMMA SELECT] is "BC GAMMA"	
POINT %	×	×	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	×	1	
SLOPE	×	×	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	×	1	
MODE	×	×	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	×	1	
sw	×	×	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	×	1	

*1: When [GAMMA SELECT] is "VIDEO45"/"VIDEO50", operation is possible.

14 WHITE CLIP



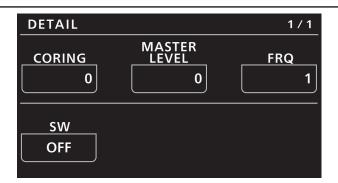
Item	Setting details					
LEVEL % Sets the level for the white clip function.						
SW Enables or disables the white clip function.						

Some menus cannot be operated depending on the conditions. For the restrictions, check the following table.

 $\boldsymbol{\checkmark}$: Operation possible, X: Operation not possible, $\boldsymbol{\Delta}$: Operation is conditional

ltem	[COLOR SETTING] > [MAIN]									
	"V-Log"							"SHADING"		
	When [GRADING] is other than "SHADING"	When [GRADING] is "SHADING"	"SCENE1"	"SCENE2"	"SCENE3"	"SCENE4"	"SCENE5"	When [GAMMA SELECT] is "V-Log"	When [GAMMA SELECT] is "BC GAMMA"	
LEVEL %	×	×	1	1	1	1	1	×	1	
SW	×	×	1	1	1	1	1	×	1	

15 DETAIL



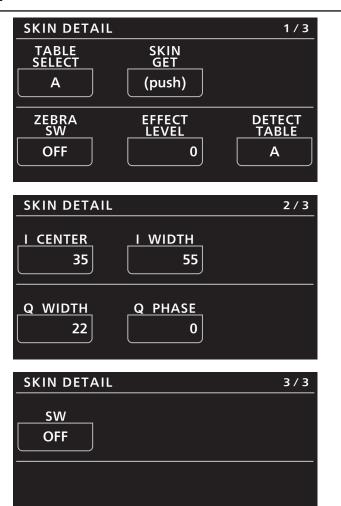
Item	Setting details
CORING	Sets the coring amount for the detail signal.
MASTER LEVEL	Sets the effect level for the detail signal.
FRQ	Sets the thickness of the detail.
SW	Enables or disables the detail function.

Some menus cannot be operated depending on the conditions. For the restrictions, check the following table. \checkmark : Operation possible, X: Operation not possible, \triangle : Operation is conditional

ltem		[COLOR SETTING] > [MAIN]										
	"V-Log"							"SHADING"				
	When [GRADING] is other than "SHADING"	When [GRADING] is "SHADING"	"SCENE1"	"SCENE2"	"SCENE3"	"SCENE4"	"SCENE5"	When [GAMMA SELECT] is "V-Log"	When [GAMMA SELECT] is "BC GAMMA"			
CORING	×	1	\triangle^{*1}	\triangle^{*1}	Δ^{*1}	Δ^{*1}	\triangle^{*1}	\triangle^{*1}	Δ^{*1}			
MASTER LEVEL	×	1	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}			
FRQ	×	×	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}			
sw	×	1	Δ^{*1}	∆*1	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ*1			

*1: When [MAIN CODEC] is [AVC-Intra4K-LT]/[AVC-Intra2K-LT]/[AVC-Intra-LT], operation is not possible (the setting cannot be changed).

16 SKIN DETAIL



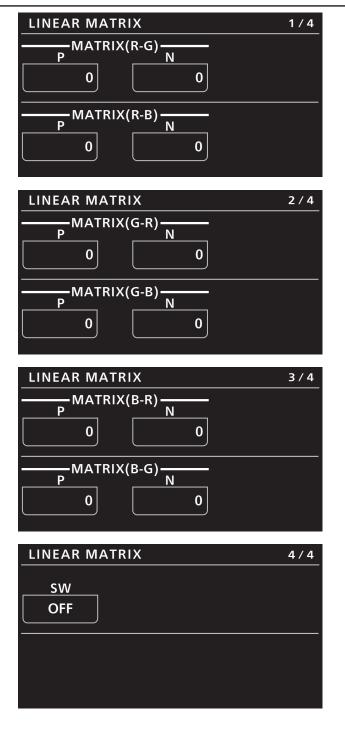
Item	Setting details
TABLE SELECT	Selects the table for the skin tone detail.
SKIN GET	Sets whether to register the screen center color as the color by which the skin tone detail effect is applied.
ZEBRA SW	Sets whether to superimpose the zebra signal onto the color by which the skin tone detail effect is applied.
EFFECT LEVEL	Sets the effect level of the skin tone detail. The higher the value, the more significant the effect.
DETECT TABLE	Selects the skin tone table for the subject to which the skin tone table is applied.
I CENTER	Sets the center position setting (setting of area to which skin tone is applied) on the I axis.
I WIDTH	Sets the width of the area to which skin tone is applied on the I axis using the [I CENTER] setting as the center.
Q WIDTH	Sets the width of the area to which skin tone is applied on the Q axis using the [I CENTER] setting as the center.
Q PHASE	Sets the phase of the area where the skin tone effect is applied, with the Q axis being the reference.
SW	Enables or disables the skin tone detail function.

		[COLOR SETTING] > [MAIN]										
ltem	"V-Log"							"SHADING"				
	When [GRADING] is other than "SHADING"	When [GRADING] is "SHADING"	"SCENE1"	"SCENE2"	"SCENE3"	"SCENE4"	"SCENE5"	When [GAMMA SELECT] is "V-Log"	When [GAMMA SELECT] is "BC GAMMA"			
TABLE SELECT	×	×	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}			
SKIN GET	×	×	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}			
ZEBRA SW	×	×	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}			
EFFECT LEVEL	×	×	Δ*1	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}			
DETECT TABLE	×	×	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}			
I CENTER	×	×	\triangle^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}			
I WIDTH	×	×	\triangle^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}			
Q WIDTH	×	×	∆*1	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}			
Q PHASE	×	×	Δ*1	Δ^{*1}	Δ*1	Δ*1	Δ*1	Δ*1	Δ^{*1}			
sw	×	×	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	Δ^{*1}	∆*1			

Some menus cannot be operated depending on the conditions. For the restrictions, check the following table. \checkmark : Operation possible, X: Operation not possible, \triangle : Operation is conditional

*1: When [MAIN CODEC] is [AVC-Intra4K-LT]/[AVC-Intra2K-LT]/[AVC-Intra-LT], operation is not possible (the setting cannot be changed).

17 LINEAR MATRIX



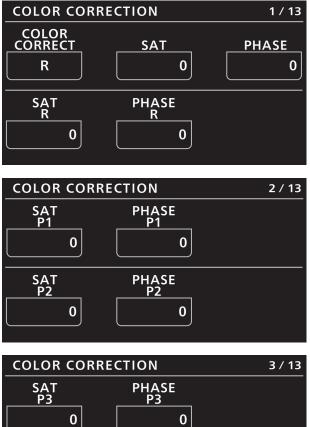
Item	Setting details
MATRIX(R-G) P	Adjusts the linear matrix.
MATRIX(R-G) N	
MATRIX(R-B) P	
MATRIX(R-B) N	
MATRIX(G-R) P	
MATRIX(G-R) N	
MATRIX(G-B) P	
MATRIX(G-B) N	
MATRIX(B-R) P	
MATRIX(B-R) N	
MATRIX(B-G) P	
MATRIX(B-G) N	
sw	Enables or disables the matrix function.

Some menus cannot be operated depending on the conditions. For the restrictions, check the following table.

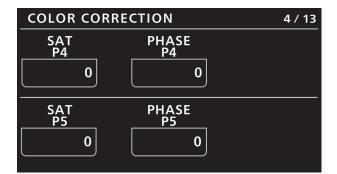
ltem		[COLOR SETTING] > [MAIN]										
	"V-Log"							"SHADING"				
	When [GRADING] is other than "SHADING"	When [GRADING] is "SHADING"	"SCENE1"	"SCENE2"	"SCENE3"	"SCENE4"	"SCENE5"	When [GAMMA SELECT] is "V-Log"	When [GAMMA SELECT] is "BC GAMMA"			
MATRIX(R-G) P	×	×	1	1	1	1	1	×	✓			
MATRIX(R-G) N	×	×	1	1	1	1	1	×	1			
MATRIX(R-B) P	×	×	1	1	1	1	1	×	1			
MATRIX(R-B) N	×	×	1	1	1	1	1	×	1			
MATRIX(G-R) P	×	×	1	1	1	1	1	×	1			
MATRIX(G-R) N	×	×	1	1	1	1	1	×	1			
MATRIX(G-B) P	×	×	1	1	1	1	1	×	1			
MATRIX(G-B) N	×	×	1	1	1	1	1	×	1			
MATRIX(B-R) P	×	×	1	1	1	1	1	×	✓			
MATRIX(B-R) N	×	×	1	1	1	1	1	×	✓			
MATRIX(B-G) P	×	×	1	1	1	1	1	×	✓			
MATRIX(B-G) N	×	×	1	1	1	1	1	×	1			
SW	×	×	1	1	1	1	1	×	1			

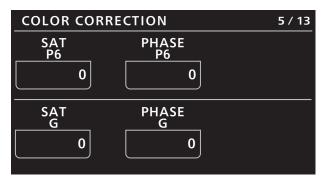
 \checkmark : Operation possible, X: Operation not possible, \triangle : Operation is conditional

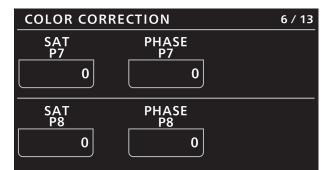
18 COLOR CORRECTION

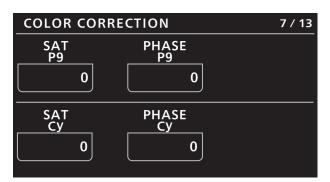


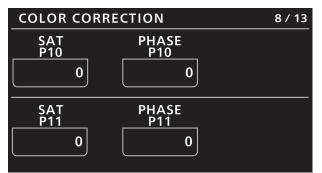


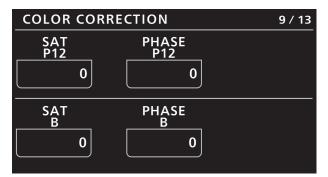


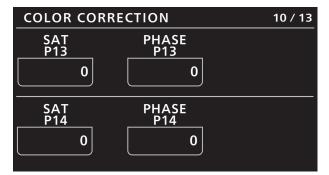


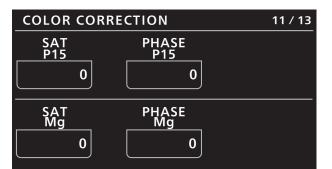


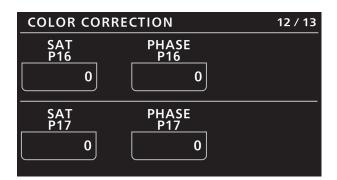


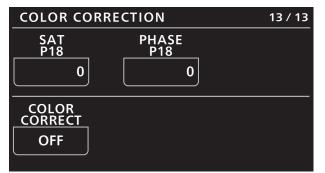












Item	Setting details
COLOR CORRECT	Selects the color component to correct.
SAT	Corrects the saturation of the color component selected in [COLOR CORRECT].
PHASE	Corrects the hue of the color component selected in [COLOR CORRECT].
SAT R	Corrects the color saturation of red.
PHASE R	Corrects the hue of red.
SAT P1	Corrects the color saturation between red and "between red and yellow".
PHASE P1	Corrects the hue between red and "between red and yellow".
SAT P2	Corrects the color saturation between red and yellow.
PHASE P2	Corrects the hue between red and yellow.
SAT P3	Corrects the color saturation between yellow and "between yellow and red".
PHASE P3	Corrects the hue between yellow and "between yellow and red".
SAT YI	Corrects the color saturation of yellow.
PHASE YI	Corrects the hue of yellow.
SAT P4	Corrects the color saturation between yellow and "between yellow and green".
PHASE P4	Corrects the hue between yellow and "between yellow and green".
SAT P5	Corrects the color saturation between yellow and green.
PHASE P5	Corrects the hue between yellow and green.
SAT P6	Corrects the color saturation between "between yellow and green" and green.
PHASE P6	Corrects the hue between "between yellow and green" and green.
SAT G	Corrects the color saturation of green.
PHASE G	Corrects the hue of green.

Item	Setting details
SAT P7	Corrects the color saturation between green and "between green and cyan".
PHASE P7	Corrects the hue between green and "between green and cyan".
SAT P8	Corrects the color saturation between green and cyan.
PHASE P8	Corrects the hue between green and cyan.
SAT P9	Corrects the color saturation between "between green and cyan" and cyan.
PHASE P9	Corrects the hue between "between green and cyan" and cyan.
SAT Cy	Corrects the color saturation of cyan.
PHASE Cy	Corrects the hue of cyan.
SAT P10	Corrects the color saturation between cyan and "between cyan and blue".
PHASE P10	Corrects the hue between cyan and "between cyan and blue".
SAT P11	Corrects the color saturation between cyan and blue.
PHASE P11	Corrects the hue between cyan and blue.
SAT P12	Corrects the color saturation between "between cyan and blue" and blue.
PHASE P12	Corrects the hue between "between cyan and blue" and blue.
SAT B	Corrects the color saturation of blue.
PHASE B	Corrects the hue of blue.
SAT P13	Corrects the color saturation between blue and "between blue and magenta".
PHASE P13	Corrects the hue between blue and "between blue and magenta".
SAT P14	Corrects the color saturation between blue and magenta.
PHASE P14	Corrects the hue between blue and magenta.
SAT P15	Corrects the color saturation between "between blue and magenta" and magenta.
PHASE P15	Corrects the hue between "between blue and magenta" and magenta.
SAT Mg	Corrects the color saturation of magenta.
PHASE Mg	Corrects the hue of magenta.
SAT P16	Corrects the color saturation between magenta and "between magenta and red".
PHASE P16	Corrects the hue between magenta and "between magenta and red".
SAT P17	Corrects the color saturation between magenta and red.
PHASE P17	Corrects the hue between magenta and red.
SAT P18	Corrects the color saturation between "between magenta and red" and red.
PHASE P18	Corrects the hue between "between magenta and red" and red.
COLOR CORRECT	Enables or disables the color correction function.

					n possible, X R SETTING] >		,		
ltem	"V-I						"SHADING"		
	When [GRADING] is other than "SHADING"	When [GRADING] is "SHADING"	"SCENE1"	"SCENE2"	"SCENE3"	"SCENE4"	"SCENE5"	When [GAMMA SELECT] is "V-Log"	When [GAMMA SELECT] is "BC GAMMA"
COLOR CORRECT	×	×	1	1	1	1	1	×	1
SAT	X	×	1	1	1	1	1	×	1
PHASE	X	×	1	1	1	1	1	×	1
SAT R	×	×	1	1	1	1	1	×	1
PHASE R	×	×	1	1	1	1	1	×	1
SAT P1	×	×	1	1	1	1	1	×	1
PHASE P1	×	×	1	1	1	1	1	×	1
SAT P2	×	×	1	1	1	1	1	×	1
PHASE P2	X	×	1	1	1	1	1	×	1
SAT P3	×	×	1	1	1	1	1	×	1
PHASE P3	×	×	1	1	1	1	1	×	1
SAT YI	×	×	1	1	1	1	1	×	1
PHASE YI	×	×	1	1	1	1	1	×	1
SAT P4	X	×	1	1	1	1	1	×	1
PHASE P4	X	×	1	1	1	1	1	×	1
SAT P5	×	×	1	1	1	1	1	×	1
PHASE P5	×	×	1	1	1	1	1	×	1
SAT P6	X	×	1	1	1	1	1	×	1
PHASE P6	×	X				· ·		×	1
SAT G	×	×	√ 					×	1
PHASE G	X	X				· ·		×	
SAT P7	×	×	· ·	· ·	· ·	· ·	· ·	×	· ·
PHASE P7	×	X	✓					×	- -
SAT P8	X	×	✓			· ·		×	- -
PHASE P8	×	×	√ 	· ·	· ·	· ·	· ·	×	· ·
SAT P9	X	×	· ·	· ·	· ·	· ·	· ·	×	· ·
PHASE P9	×	×	✓ ✓	· ·	· ·	· ·	· ·	×	· ·
SAT Cy	X	×	✓ ✓	· ·	· ·	· ·	· ·	×	· ·
PHASE Cy	×	×		· ·	· ·	✓ ✓	· ·	×	· ·
SAT P10	×	×	✓ ✓	✓ ✓	<i>v</i>	✓ ✓	✓ ✓	×	✓ ✓
PHASE P10	×	×	✓ ✓	✓ ✓	✓ ✓	✓ ✓	✓ ✓	×	✓ ✓
SAT P11	×	×	✓ ✓	✓ ✓	v v	✓ ✓	✓ ✓	×	✓ ✓
PHASE P11	× ×	×	✓ ✓	✓ ✓	✓ ✓	✓ ✓	✓ ✓	×	✓ ✓
SAT P12	×	×	✓ ✓	· ·	· ·	· ·	<i>·</i>	×	✓ ✓
PHASE P12	×	×	✓ ✓	✓ ✓	✓ ✓	✓ ✓	✓ ✓	×	✓ ✓
SAT B	× ×	×	✓ ✓	✓ ✓	✓ ✓	✓ ✓	✓ ✓	×	✓ ✓
PHASE B	X	×	✓ ✓	· ·	· ·	· ·	· ·	×	✓ ✓
SAT P13	× ×	×	✓ ✓	✓ ✓	✓ ✓	✓ ✓	✓ ✓	×	✓ ✓
PHASE P13	X	×	✓ ✓	· ·	· ·	· ·	· ·	×	✓ ✓
SAT P14	X	×	✓ ✓	· ·	· ·	· ·	· ·	×	✓ ✓
PHASE P14	× ×	×	✓ ✓	✓ ✓	✓ ✓	✓ ✓	✓ ✓	×	✓ ✓
SAT P15	×	×	✓ ✓	✓ ✓	✓ ✓	✓ ✓	✓ ✓	×	✓ ✓
PHASE P15	×	×	✓ ✓	✓ ✓	<i>v</i> <i>s</i>	<i>v</i> <i>s</i>	✓ ✓	×	✓ ✓
SAT Mg	×	× ×	✓ ✓	<i>v</i> <i>v</i>	<i>v</i>	<i>v</i> <i>v</i>	<i>v</i>	×	✓ ✓
PHASE Mg	×	× ×	✓ ✓	<i>v</i> <i>v</i>	<i>v</i> <i>v</i>	<i>v</i> <i>v</i>	<i>v</i> <i>v</i>	×	<i>v</i>
SAT P16	×	× ×	✓ ✓	✓ ✓	<i>v</i> <i>v</i>	<i>v</i> <i>v</i>	✓ ✓	×	<i>v</i>

Some menus cannot be operated depending on the conditions. For the restrictions, check the following table. \checkmark : Operation possible, X: Operation not possible, \triangle : Operation is conditional

		[COLOR SETTING] > [MAIN]							
	-V"	"V-Log"						"SHADING"	
ltem	When [GRADING] is other than "SHADING"	When [GRADING] is "SHADING"	"SCENE1"	"SCENE2"	"SCENE3"	"SCENE4"	"SCENE5"	When [GAMMA SELECT] is "V-Log"	When [GAMMA SELECT] is "BC GAMMA"
PHASE P16	×	×	1	1	1	1	1	×	1
SAT P17	×	×	1	1	1	1	1	×	1
PHASE P17	×	×	1	1	1	1	1	×	1
SAT P18	×	×	1	1	1	1	1	×	1
PHASE P18	×	×	1	1	1	1	1	×	1
COLOR CORRECT	×	×	1	1	1	1	1	×	~

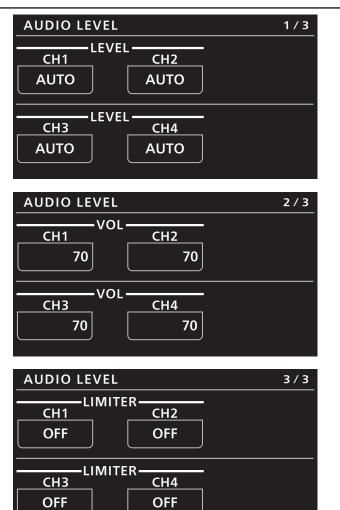
19 LENS SETTING

LENS SETTING		1 / 2
CONNECT TYPE EF	A. IRIS	SPEED 10
WINDOW NORM1	A. IRIS PEAK/AVE 30	LEVEL 0



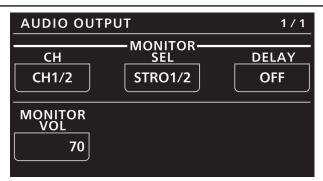
Item	Setting details
CONNECT TYPE	Sets the type of lens to be connected.
A.IRIS TYPE	Sets the location to control the speed of the auto iris when [CONNECT TYPE] is "B4".
A.IRIS SPEED	Sets the speed of the auto iris when [CONNECT TYPE] is "B4" and [A.IRIS TYPE] is "CAM".
A.IRIS WINDOW	Selects the auto iris detection window.
A.IRIS PEAK/AVE	Sets the percentage of the peak in respect to the auto iris standard.
A.IRIS LEVEL	Sets the target value during auto iris operation.
EF LENS I.MODE	Sets the operation of the iris when "EF" is selected in [CONNECT TYPE].
GRIP IRIS	Sets the turning direction of the [IRIS] dial and the iris control of the grip module.

20 AUDIO LEVEL



Item	Setting details
LEVEL CH1	Sets whether the recording level adjustment method for audio channel 1 is to be automatic or manual.
LEVEL CH2	Sets whether the recording level adjustment method for audio channel 2 is to be automatic or manual.
LEVEL CH3	Sets whether the recording level adjustment method for audio channel 3 is to be automatic or manual.
LEVEL CH4	Sets whether the recording level adjustment method for audio channel 4 is to be automatic or manual.
VOL CH1	Adjusts with this item when the recording level adjustment method for audio channel 1 is "MANUAL".
VOL CH2	Adjusts with this item when the recording level adjustment method for audio channel 2 is "MANUAL".
VOL CH3	Adjusts with this item when the recording level adjustment method for audio channel 3 is "MANUAL".
VOL CH4	Adjusts with this item when the recording level adjustment method for audio channel 4 is "MANUAL".
LIMITER CH1	Enables or disables the audio channel 1 limiter when the recording level adjustment method for audio channel 1 is "MANUAL".
LIMITER CH2	Enables or disables the audio channel 2 limiter when the recording level adjustment method for audio channel 2 is "MANUAL".
LIMITER CH3	Enables or disables the audio channel 3 limiter when the recording level adjustment method for audio channel 3 is "MANUAL".
LIMITER CH4	Enables or disables the audio channel 4 limiter when the recording level adjustment method for audio channel 4 is "MANUAL".

21 AUDIO OUTPUT



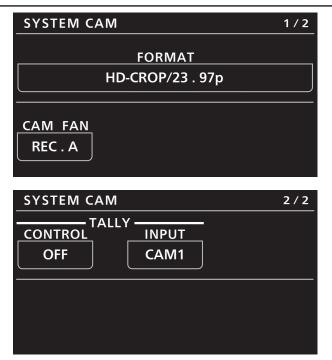
Item	Setting details
MONITOR CH	Sets the channel of the audio to be output from the <phones> terminal of the camera unit. The display channel of the audio level meter and the channel for the audio volume are also switched in conjunction. This will be the operation target channel for the direct volume control.</phones>
MONITOR SEL	Sets the format (mono, stereo, or mix) of the audio to be output from the <phones> terminal of the camera unit.</phones>
MONITOR DELAY	Sets whether to delay the audio from the <phones> terminal of the camera unit to match the monitor output.</phones>
MONITOR VOL	Adjusts the level of audio to be output from the <phones> terminal of the camera unit.</phones>

22 IRIS RELATIVE

 $\label{eq:Fordetails} For details on operations and settings, refer to the following sections in the Operating Instructions.$

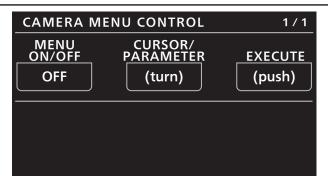
➡ "29 IRIS RELATIVE"

23 SYSTEM CAM



Item	Setting details
FORMAT	Displays the camera format.
CAM FAN	Selects the fan rotation speed.
TALLY CONTROL	Enables or disables tally input from the <preview> connector. When this is enabled, tally ON/OFF is notified to the camera of the camera number selected in [TALLY INPUT].</preview>
TALLY INPUT	When the [TALLY CONTROL] setting is "ON", tally ON/OFF is notified to the camera according to the tally input from the <preview> connector when connected with the camera of the selected camera number.</preview>

24 CAMERA MENU CONTROL



Item	Setting details
MENU ON/OFF	Tums the menu on or off.
CURSOR/PARAMETER	Moves the menu cursor or changes setting values.
EXECUTE	Executes the selected process.

25 ROP SETTING

 $\label{eq:Fordetails} For details on operations and settings, refer to the following sections in the Operating Instructions.$

➡ "37 ROP SETTING"

26 CONNECT SETTING

CONNECT SET	ING	1 / 17
CAM1 LAN (AU)	IECT MODE(CAM2 NON	push) CAM3 NON
CAM4 NON	IECT MODE(CAM5 NON	push) CAM6 NON
CONNECT SETT CONN CAM7 NON	TING IECT MODE(CAM8 NON	2 / 17 push) CAM9 NON
CAM10 NON	IECT MODE(CAM11 NON	push) CAM12 NON
	ζ	
CONNECT SETT CONN CAM97 NON	TING IECT MODE(CAM98 NON	17 / 17 push) CAM99 NON

Item	Setting details
CONNECT MODE(push) CAM1	Sets the connection method for camera 1. Changes to settings are applied by pressing the menu operation dial. Select "LAN(AU)" when connecting to the VARICAMLT.
CONNECT MODE(push) CAM2 to CAM99	Sets the connection method for cameras 2 to 99. Changes to settings are applied by pressing the menu operation dial. Select "LAN(AU)" when connecting to the VARICAM LT.

27 ROP IP SETTING

For details on operations and settings, refer to the following sections in the Operating Instructions.

➡ "39 ROP IP SETTING"

28 CAMERA IP SETTING

For details on operations and settings, refer to the following sections in the Operating Instructions.

➡ "40 CAMERA IP SETTING"

29 SWITCHER LINK

For details on operations and settings, refer to the following section in the "Linking the Unit to the AV-HS6000".

30 AW CONTROLLER LINK

For details on operations and settings, refer to the following section in the Operating Instructions.

➡ "47 AW CONTROLLER LINK"